

Jonathan C. Williamson
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OBJECTIVE: **FREELANCE CHARACTER ARTIST**

- SUMMARY:**
- Freelance 3D game character artist
 - Freelance 3D human model artist
 - Part-time video tutorial and training DVD author
 - Two-time teacher at Red Hat High Summer technology camp
 - Proficient with Blender 3D, Photoshop, Final Cut Pro, DVD Studio Pro, LiveType, Adobe Premier
 - Basic skills in Adobe Flash, ZBrush

EDUCATION: **Current B.F.A. Art Student: Digital Art**
Kansas State University, Manhattan, Kansas

Current Art courses include:
Drawing II
3D Design
Art History Survey II

- EXPERIENCE:** **3D Graphics instructor, July 2006, July 2007**
Red Hat High, Red Hat Linux, Raleigh, North Carolina
- Taught alongside fellow professional graphic artists to teach a group of kids 3D graphics during the week-long camp.
 - Was involved in curriculum planning each year
 - Put together the final show-reel of the kid's work in 2006
- 3D Game character artist, 2006-2007+**
- Created 25+ professional 3D models of characters for the [Layonara](#) project

3D Human model artist, 2007+

- Created a accurate model of a human head for employer's PhD thesis
- Recreating a digital model of a statue of Jesus Christ

3D Graphics presenter, October 2005, October 2006

Montreal Blender Conference, Montreal, Quebec

- Demonstrated techniques on creating a human head in 3D
- Was part of the planning team for the conference

3D Graphics presenter, October 2007

New York Blender Conference, New York, USA

- Presented a speech/presentation on character creation techniques
- Helped plan the conference, including location, organization, calendar, etc

Graphic Designer, multimedia lab assistant, September 2007-2008+

K-State Research and Extension Multimedia Lab, Manhattan, KS

- Designed graphic ads and banners
- Edited video
- Designed and put together slideshows
- Photography
- Webpage maintenance, content supplier

Training DVD, video tutorial author and producer, 2006-2008+

Montage Studio, Manhattan , KS

- Developed and produced a full training DVD on modeling the female head
- Developed and produced a full training DVD on modeling the female body
- Developed and produced multiple video tutorials on modeling parts of the human head
- Developed and produced a video tutorial on modeling a lowpoly character

Character and asset modeler, 2007-2008

Friends with You Inc, Miami, FL

- Created multiple character models for use in ad campaigns
- Created multiple personas for each character
- Created various assets to be used alongside the characters